

Kathleen Egge

Mobile, Web, and Desktop App. Design

Website — kegge.com • Email — kat@kegge.com • Mobile — 415.812.0100

User Experience Lead and Interaction Design—San Francisco, CA

EXPERTISE

- Seasoned User Experience Designer, Information Architect, and Interaction Design
- Innovative with conceptual explorations, rapid prototyping, skilled at agile development processes, and the ability to execute on large scale projects from start to finish
- Excellent communication skills, diplomatic, ability to shepherd user experience, strategic at minimizing churn, and able to eloquently bridge the gap between marketing goals and end-user needs
- Proficient in responsive design, native mobile iOS and Android, m.com/websites, streaming TV systems, handheld game devices, content management systems, social networking, finance, and health care

EDUCATION

- BS Psychology—Walden University, Laureate International Universities Network (in progress)
- AAGS—Axia College University of Phoenix
- Fine Arts—Accademia del Giglio, Florence, Italy
- Figure Drawing—23rd St. Drawing Studio, San Francisco

PROFESSIONAL WORK EXPERIENCE

Thermo Fisher Scientific — Sr. UX Architect, San Francisco, CA (*remote work*)
(Feb. 2018 – Present)

Hired as their first dedicated Sr. User Experience Architect in the TDX (Transplant and Diagnostics Division) providing UX Design and User Research support. Our B2B products are desktop and cloud based software apps. that range from donor typing to post transplant care. Responsible for shepherding all things UX including:

- Onboarding and mentoring other User Experience Designers
- Develop interaction designs thru rapid prototyping on agile teams
- Facilitate user research thru usability testing and informational interviews
- Produce final polished visual design assets and specs
- Evangelizing and educating UX best practices with other groups throughout the division
- Generate design documentation to meet regulatory requirements and for product user manuals

Kegge.com Consulting Work — User Experience Lead, (*remote work*)
(Mar. 2016 – Jan. 2016)

I specialized in digital design consulting for web, mobile, and desktop applications. Produced all things UX while working closely with users and key stakeholders. My design process is very iterative starting with early UX concept designs; moving into rapid prototyping; and then finishing with fit to finish styles, colors, and visual designs. Clients included but are not limited to: AT&T, Linkage Biosciences, RocketDog Communications, Razorfish, and T-Mobile.

Nagra Kudelski – Senior UX Designer, San Francisco, CA (*hybrid role*)
(May. 2015 – Feb. 2016)

UX Design Lead for Gravity Edge their flagship video platform product. Advocating as the voice of our end user. Focused on iterative improvements; prioritizing based on profiling and/or identifying appropriate use cases; authored and maintained the UX Pattern Guidelines; tracked the competitive landscape; produced heuristic evaluations; and improved the overall design process. Worked with agile teams while spanning the borders of India, Switzerland, and California.

User Experience Design for Mobile, Web, and Desktop Applications

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Critical Mass (AT&T acct.) — User Experience Designer, (remote work)

(Oct. 2013 – Apr. 2015)

Consultant focused in user experience enhancements for various sections within the customer site: dashboard, billing, and phone, text, DIRECTV, data usage. Responsibilities included User Experience Design, Information Architecture, and Rapid UX prototyping.

Consumer Reports — Sr. UEx Designer, Yonkers, NY (hybrid role)

(Feb. 2013 – Sept. 2013)

Consultant focused in user experience enhancements and UX strategy for mobile and web experiences. Facilitated informational interviews. Produced sitemaps, use case scenario workflows, wireframes, and interaction designs for users that are shopping for cars.

Goldman Sachs — Sr. User Experience Designer, Wall Street, NYC

(Oct. 2012 – Feb. 2013)

Design consultant focused purely on iOS user experiences. Worked with design management and developers to develop iterative improvements and refine user experience designs. Produced sitemaps, workflow diagrams, interaction designs, and wireframes for finance tools.